



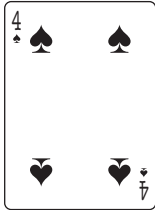
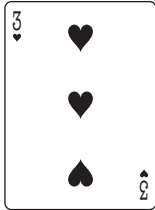
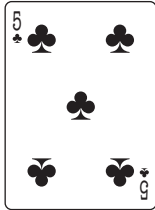
You need:

- ☆ Playing cards (use cards 1 to 5, A = 1)
- ☆ Alarm clock
- ☆ Calculator
- ☆ Pen and paper



1. Choose who is Player A, Player B and Player C. Players try to get as close to a total of 11 as they can.
2. Shuffle the cards and put the pack face down on the table. Set the alarm clock to ring after 5 minutes.
3. Each player in turn takes a card and places it face up on the table.
4. Player A takes another card and finds the total of the cards. They can take as many cards as they like to get a total close to 11.

Player A says 'stick' when they are happy with their cards. The difference between their total and 11 is their score.

	+		+		=	12
4		3		5		
$12 - 11 = 1$						

5. Shuffle the cards before Players B and C take their turns.
6. When Player C has had a turn, play another round.
7. When the alarm clock rings, continue the round until Player C has had their turn.
8. Players use a calculator to add their own scores. The player with the lowest score wins.

