



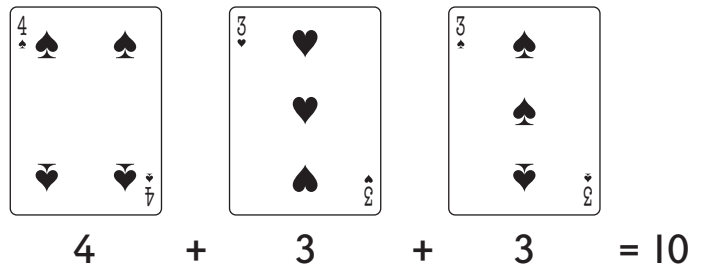
You need:



- ☆ Playing cards (use cards 1 to 5, A = 1)
- ☆ Alarm clock
- ☆ Calculator
- ☆ Pen and paper

1. Choose who is Player A, Player B and Player C. Players must try to get as close to a total of 11 as they can without going over this total.
2. Shuffle the cards and put the pack face down on the table. Set the alarm clock to ring after 5 minutes.
3. Each player in turn, takes a card and places it face up on the table.
4. Player A takes another card and finds the total of the cards. Player A can take more cards to try to get closer to 11. But, if their total goes over 11, they say, 'bust' and score 0.

Player A can say 'stick' at any time, write down the total as their score and put the cards back at the bottom of the pack.



5. Shuffle the cards before Players B and C take their turns.
6. When Player C has had a turn, play another round.
7. When the alarm clock rings, carry on until Player C has had their turn.
8. Players use a calculator to add their own scores. The player with the highest score wins.

